Timeouts: Beware Surprisingly High Delay

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Measurement platform	Timeout (seconds)
RIPE Atlas	1
Scamper	2 (configurable)
Hubble / iPlane	2 (one retry)
SamKnows	3
Scriptroute / Thunderping	3 (configurable)
ISI survey	3 (collects all)

Can we use observed RTTs to tell what the timeouts should be?

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Why is this not widely known?

		% of pings								
		1%	50%	80%	90%	95%	98%	99%		
% of addresses	1%	0.01	0.03	0.04	0.07	0.10	0.13	0.18		
	50%	0.16	0.19	0.21	0.26	0.42	0.53	0.64		
	80%	0.19	0.26	0.33	0.43	0.54	0.74	1.21		
	90%	0.22	0.31	0.42	0.57	0.84	1.61	3		
	95%	0.25	1.42	2.38	3	5	9	15		
	98%	0.30	1.94	4	6	12	41	78		
	99%	0.33	2.31	4	8	22	76	145		

RTTs until 2011 were stable



Expected RTT trends



RTTs increasing since 2011



High RTTs from Zmap scans are consistent in time in 2015



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- Perhaps never? (depending upon your needs, e.g.: outage detection)
- If they must, beware high latencies
 - 5% of pings from 5% of addresses take longer than 5s
 - High latencies are persistent and consistent
 - High latencies affect ICMP, UDP, TCP