Informing Protocol Design Through Crowdsourcing: the Case of Pervasive Encryption

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Is the Internet Ossified?

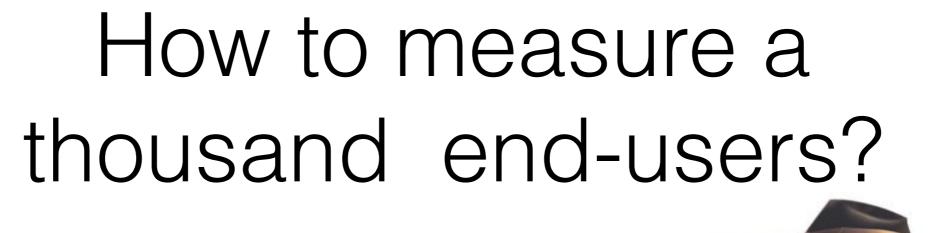


How will Internet react to a new protocol?

The case of pervasive encryption

Understand the feasibility of pervasive encryption in the Internet.

Understand the interaction of middleboxes with the TLS across the different TCP ports that currently use plain text protocols.





Be Google (or any other large Internet players)

Or

 Get your code to run on a thousand users' machines through another delivery channel

Crowdsourcing platform





work & earn or offer a micro job

Existing user Login

New user? Register for free



Employers, ask people to...

Blog about your product
 Post reviews to Websites & Blogs

Workers, get paid to do micro jobs

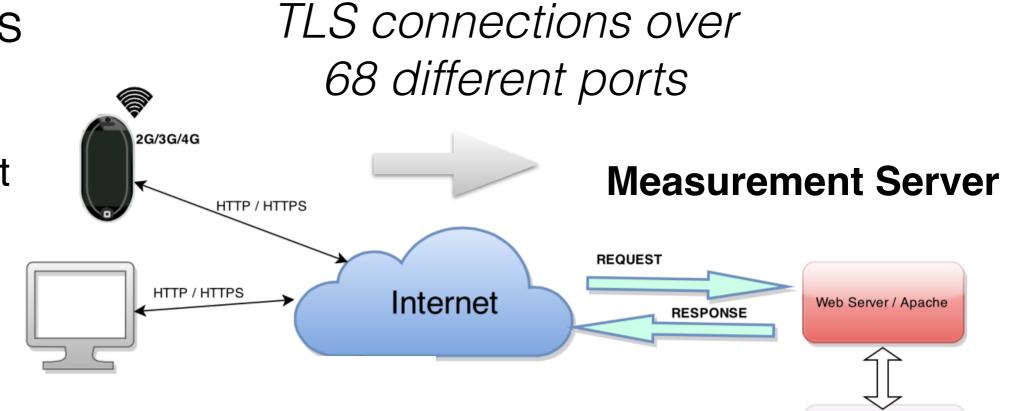
Workers, sign up and...

Browse micro jobs
Select jobs you like

Perform large-scale Internet measurement campaigns

Experimental setup: Measurement Agent Common Procedure

 In the background, HTTP and HTTPS connections are performed from the measurement devices to our servers in all the 68 ports

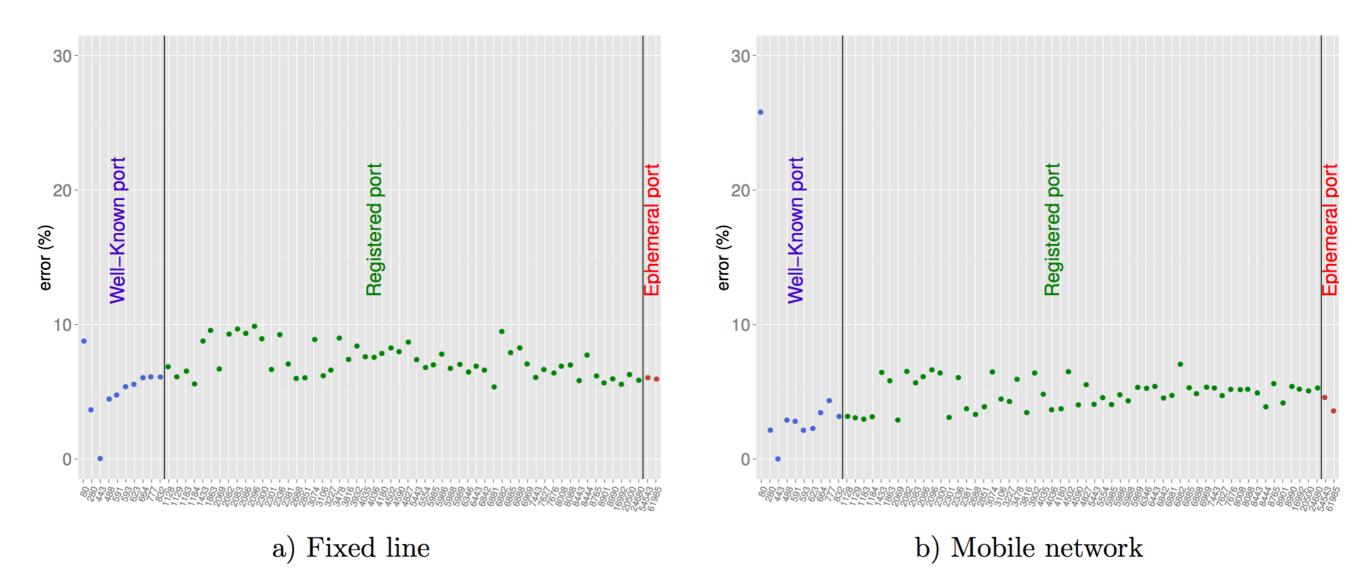


PHP

Measurement Agents

Aggregated results

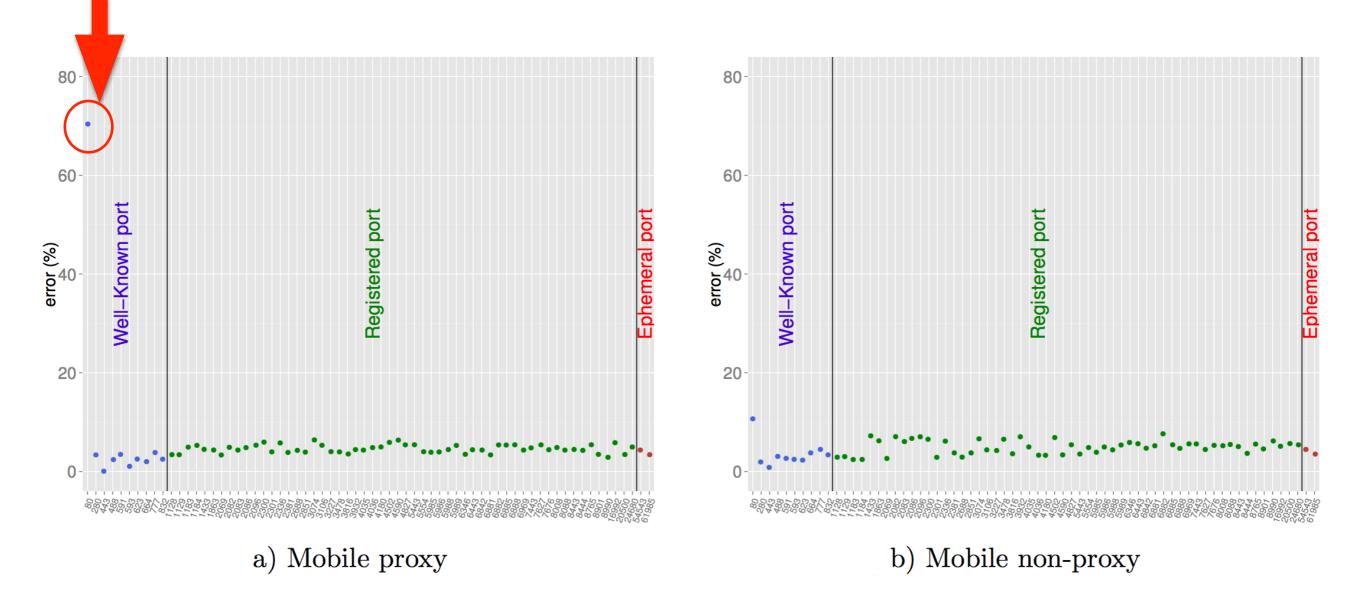
ERROR = (success [HTTP] - success [TLS])



25% of the users are not able to perform a TLS connection over port 80 in mobile network.

Proxies

ERROR = (success [HTTP] - success [TLS])



70% of the users that use a proxy are not able to perform a TLS connection over port 80 in mobile network.

Conclusion

 Overcome several of the limitations of the crowdsourcing platforms;

 It is probably feasible to roll out TLS protection for most ports except for port 80, assuming a low failure rate (6%);

• Our results can serve as a lower bound for the failure rate for using protocols other than expected in different ports.