Leveraging the 0-RTT Convert Protocol to improve Wi-Fi/Cellular convergence

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1. Introduction

Wi-Fi/Cellular convergence, Multipath TCP, 0-RTT TCP Convert Protocol

2. Deployment and measurements

Move traffic from cellular to fixed network, improving the user experience

3. Conclusion

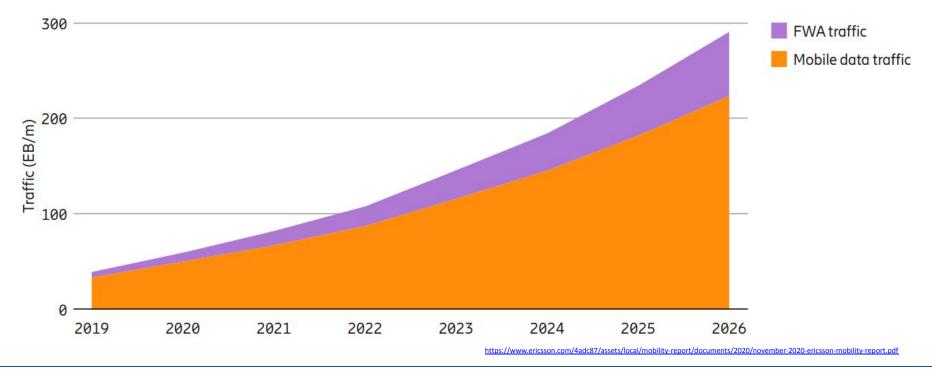
Future & production ready solution



Cellular traffic is growing

From Ericsson Mobility Report 2020

Figure 8: Mobile data and FWA traffic





Cellular traffic is already significant From Tefficient AB 2021

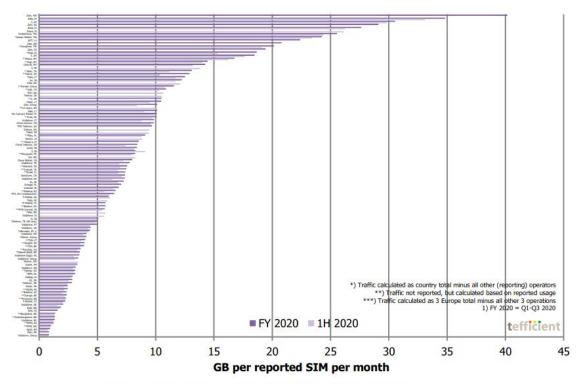
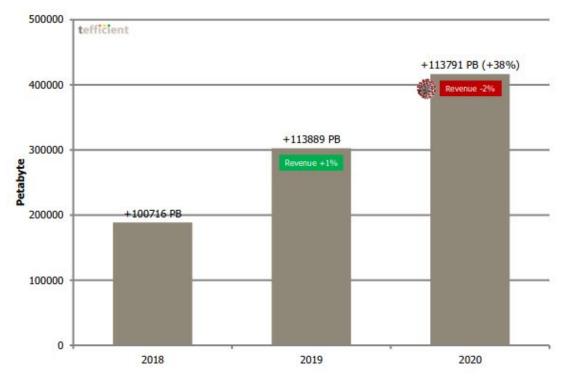


Figure 1. Average data usage per reported SIM per month - all operators

https://tefficient.com/wp-content/uploads/2021/04/tefficient-industry-analysis-1-2021-mobile-data-usage-and-revenue-FY-2020-per-operator-13-April-2021.pdf



Revenue is not growing From Tefficient AB 2021



https://tefficient.com/wp-content/uploads/2021/04/tefficient-industry-analysis-1-2021-mobile-data-usage-and-revenue-FY-2020-per-operator-13-April-2021.pdf



Offload cellular traffic

Wireless access points are already available





Logos owned by TERENA, Fon Wireless Ltd., Wireless Broadband Alliance Ltd.



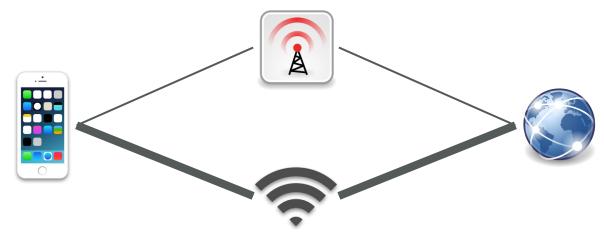
But... Are you ready to be disconnected when moving?

Or to potentially switch to more limited networks?



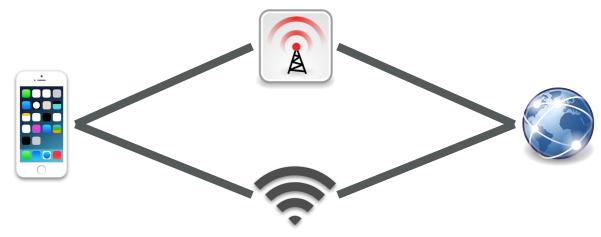
Multipath TCP (MPTCP) Bonding technologies are available

- Exchange data for a single connection over different paths, simultaneously
- RFC-8684



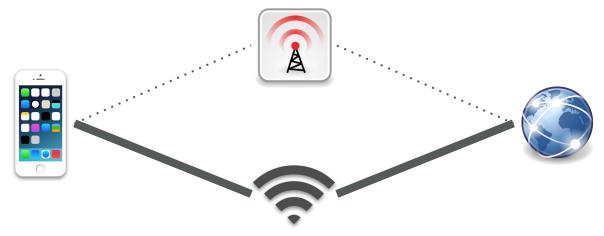


- Exchange data for a single connection over different paths, simultaneously
- RFC-8684
- More bandwidth:



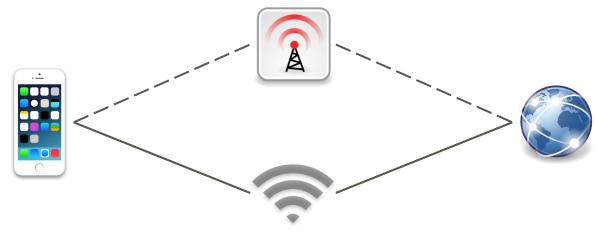


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- More mobility (walk-out):



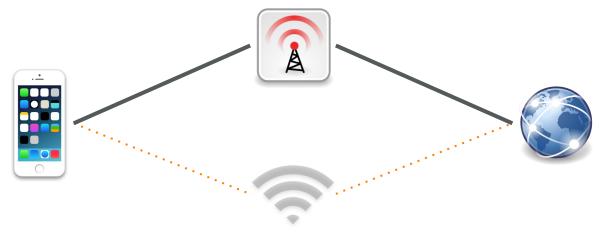


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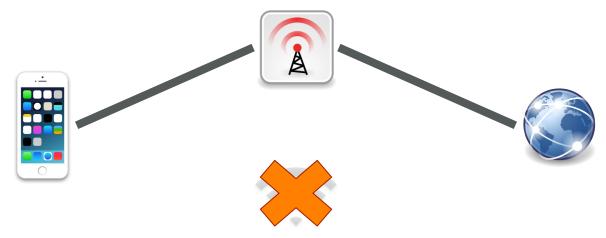


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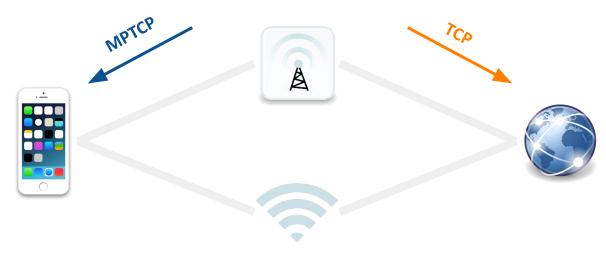






But...

Both the client **and** the server need to support MPTCP



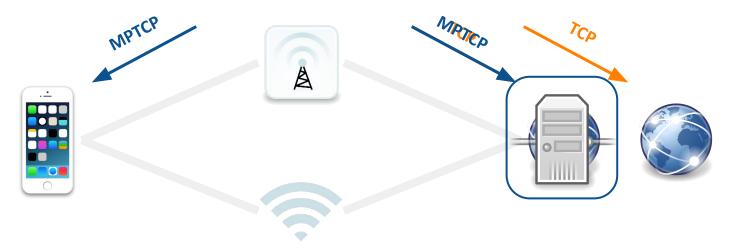
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A TCP proxy can help supporting MPTCP



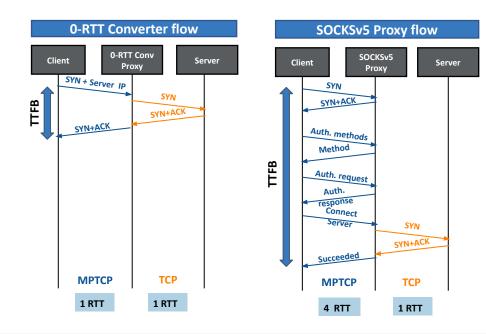
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RFC-8803: Ease the deployment of TCP extensions like MPTCP

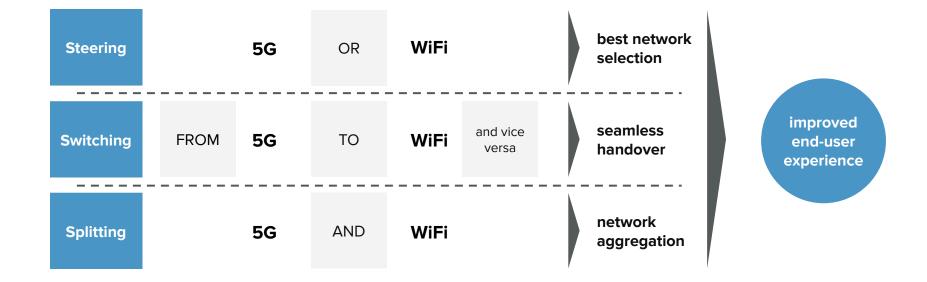
- Use TCP Fast Open (with fallback support)
- Client and Server proxies can exchange additional data in the 3WHS.





Multipath TCP, 0-RTT Convert & ATSSS

For tomorrow



Defined in 3GPP Release 16, ATSSS is a core network function in 5G networks, playing a key role in managing data traffic between 3GPP (5G, 4G) networks and non-3GPP (Wi-Fi) networks





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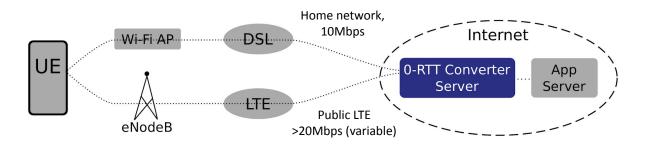
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Proof of Concept High level view

- A smartphone (UE) is connected to two networks:
 - Fixed via WiFi
 - Cellular
- A 0-RTT Convert server is deployed on the Internet
- The smartphone is playing live video streams from Twitch





Proof of Concept Client side

- A smartphone: Xiaomi PocoPhone F1
- A modified kernel: Linux 4.9 with MPTCP
- A modified proxy application: ShadowSocks with 0-RTT TCP Convert Protocol support
- All of the material has been open-sourced:

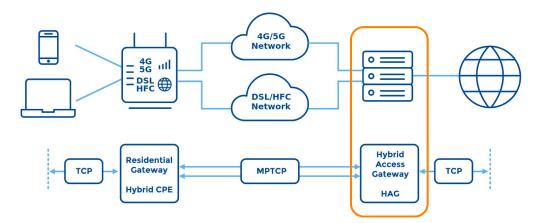
https://www.tessares.net/open-source/add-mptcp-and-0-rtt-support-to-a-pocophone/ Work supported by NGI POINTER, EU Fund.



Photo from Mi.com



Proof of Concept TCP Proxy server side

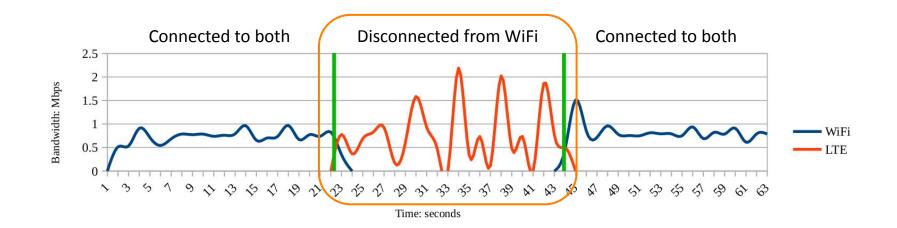


- Re-used a Hybrid Access Gateway (HAG) following Broadband Forum standards (TR-348 and TR-378)
- With 0-RTT Convert support
- Deployed in the cloud (AWS EC2)



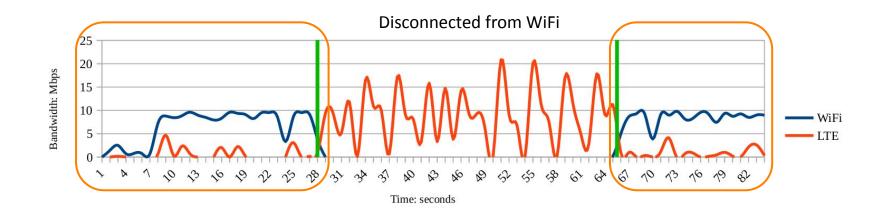
Scenario Twitch live stream: Cellular offload

• Use Wi-Fi network in priority: traffic is fully offloaded





• Use Wi-Fi network in priority: cellular is used if needed







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Conclusion

- This PoC shows that the ATSSS already works:
 - Help mobile operators to reduce their mobile traffic
 - Help improving user experience.

 MPTCP and 0-RTT Convert can play a role in WiFi & Cellular convergence today in 4G networks and tomorrow in all 5G networks.



Thank you

Any questions?

Feel free to contact me by email: <u>matthieu.baerts@tessares.net</u> matttbe8



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Backup slides





- We are doing some experimentations with tunneling solutions using MultiPath QUIC (MPQUIC).
- MPQUIC has not been standardised (yet) but Tessares is contributing.
- Hard to predict the standardisation work that will be done
- We can be contacted offline.

