

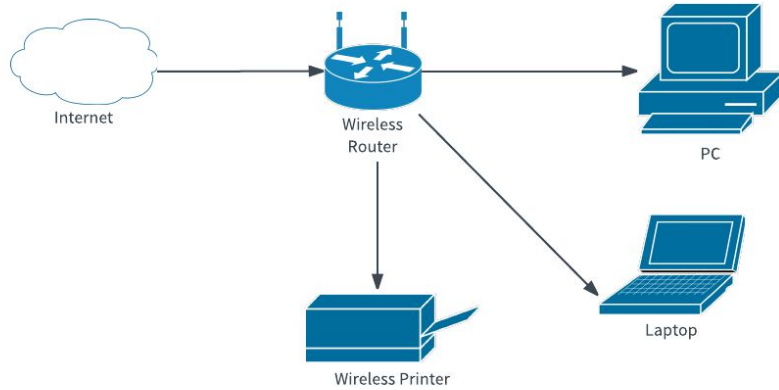
PINOT: Programmable Infrastructure for Networking

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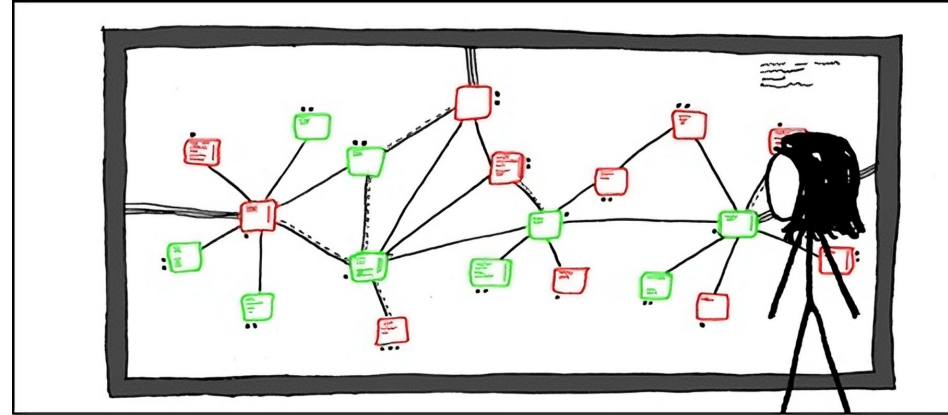
<https://pinot.cs.ucsb.edu>

(One of) academia's problem: representative infrastructures

Typical



Desired



Results: **bad data** → **bad solutions**

(e.g., see “AI/ML for Network Security”, <https://doi.org/10.1145/3548606.3560609>)

Example platforms

- RIPE Atlas <https://atlas.ripe.net>
- COSMOS <https://www.cosmos-lab.org>
- Netrics <https://github.com/internet-equity>
- Measurement Lab <https://www.measurementlab.net/tests>
- Cloumlab <https://www.cloudlab.us/>
- Iris <https://github.com/dioptra-io>
- PerfSonar <https://www.perfsonar.net>
- EdgeNet <https://www.edge-net.org/>
- OneLab <https://onelab.eu/>
- EmuLab <https://www.emulab.net/>
- ...

They are great, but...

Some experiment are hard (or impossible) to implement, e.g.:

- YouTube Quality of Experience
- + Over Wi-Fi
- + In a live network with users
- + Over long time period
- + Flexible and programmable client
- + Separate backbone problems from last-mile problems

What infrastructure do we need for this?

Our solution: programmable infrastructure @ UCSB campus

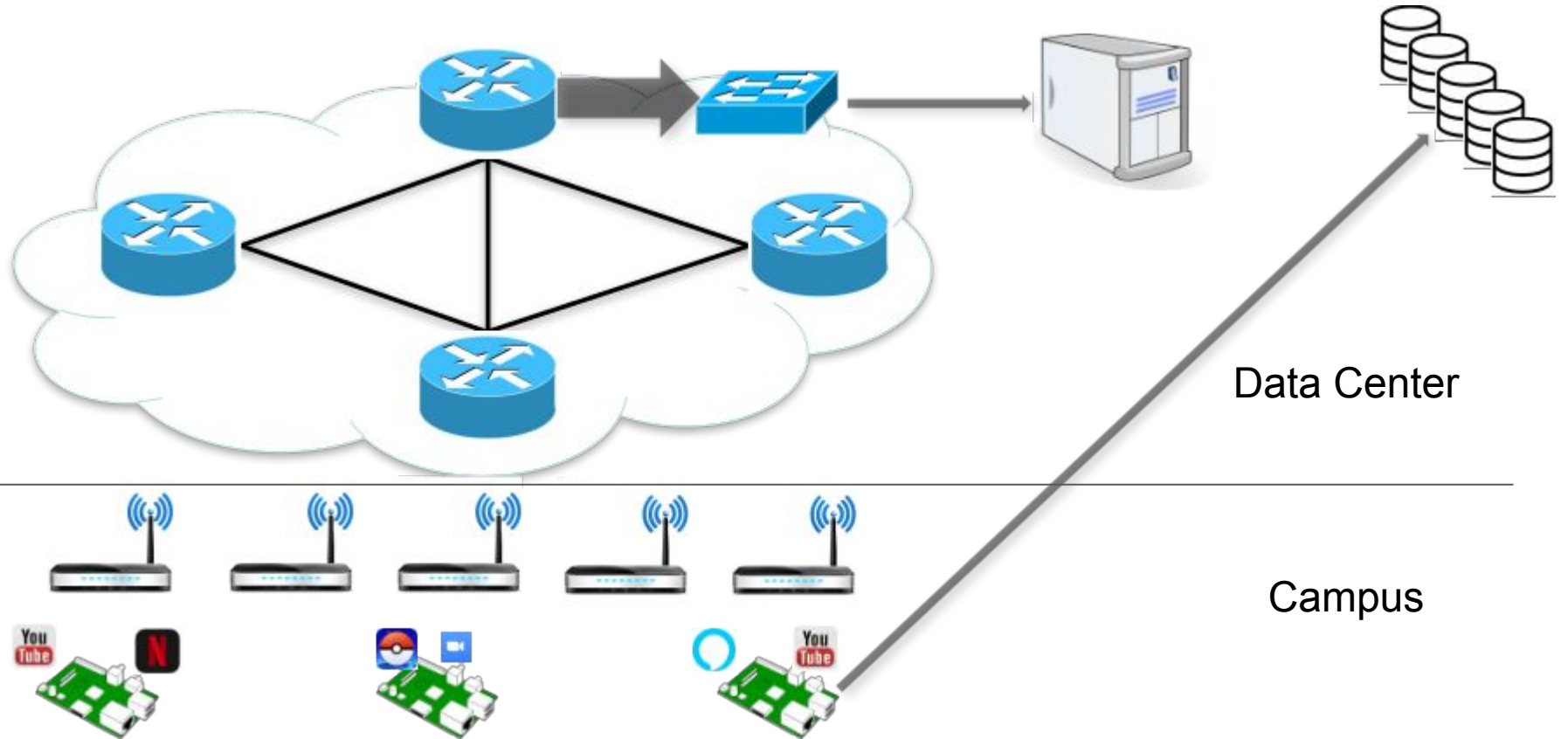
Design principles

- Active + passive measurements
- Last-mile connection carrying real-world user traffic
 - Balance between “unrealistic lab scenario” and “inaccessible production network”
 - Mimics a typical enterprise network, 25k+ users
 - Latency spikes, sudden user & traffic overloads, peak hours, etc
- Localized deployment (nodes are close geographically and logically)
- Support for **arbitrary** experiments (Docker-based)
- Direct and fast access for research iterations (fail-fast)

Additionally:

- Ethical: minimal disruption + preserve privacy
- Fully reproducible: cheap components + everything open sourced

Overall architecture



Active measurements

60+ Raspberry Pi 4 devices (40 more in this month)

- Controlled by SaltStack
- Deployed in public places
- Use UCSB Wi-Fi infrastructure (and sometimes wired)
- Mimic real users

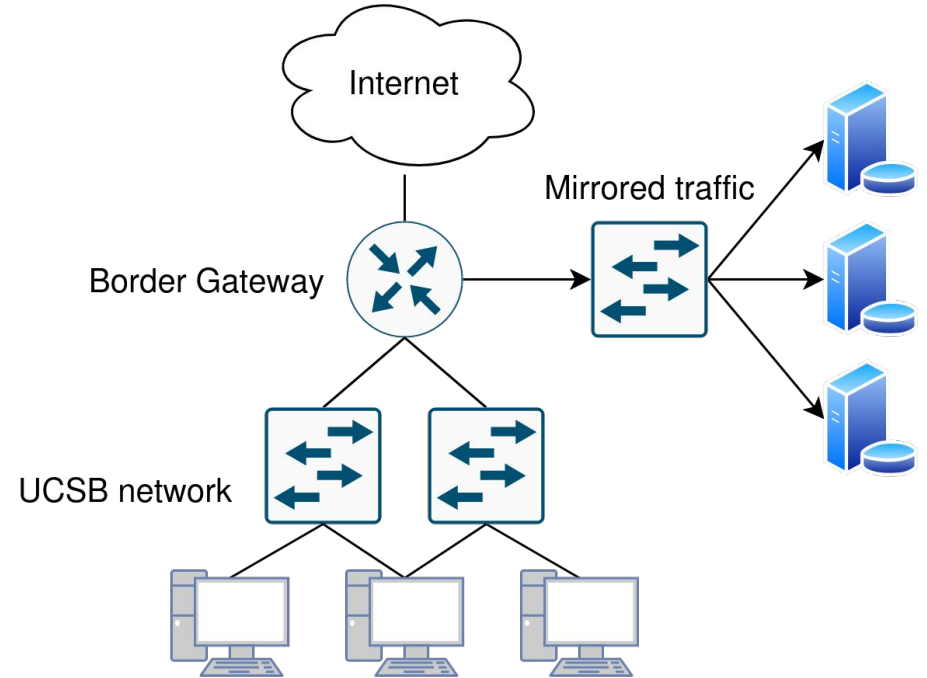
Raspberry Pi 4 + PoE + Ubuntu





Passive data collection

- Intel Tofino Switch for live traffic mirroring
- ONTAS (P4) anonymization on the switch
- Three servers for balancing data collection



Active + Passive measurements benefits

- Active measurements
 - Full programmable control of clients
 - **Labelled data! :)**
- Passive measurements
 - Live real-world traffic
 - Data diversity, time patterns, network events
- Active + Passive combination
 - Multiple vantage points for packet observation
 - Enrich labelled data with unlabelled (but similar) traffic

You can implement and use together or separately

Current experiments examples

- Video Quality of Experience measurements (YouTube vs Twitch vs Vimeo)
 - See motivation example
- Google Meet & Zoom QoE measurements
- Controlled speed tests (time, interface, location)
- Application traffic collection for fingerprinting
- Botnet imitation with network attacks :D

Limitations & Practical issues to be aware of

- Theoretical data guarantees are debatable
 - Solution: measure, explore, and confirm
- Ethical Review is **important** and **required**
 - Solution: do it **before** buying anything
- Official university services could be slow :)
 - Solution: start **early**
 - Solution: find students/personnel with direct access to buildings/services you need
- Chips/RPi/components shortage
 - Solution: RPi-like boards + Armbian instead of Ubuntu
- RPi OS image security is **important**
 - Solution: google “Linux hardening” and **do it**
 - Exception: LUKS is slow ><

TL;DR:

- We've created active+passive measurement platform @ UCSB
 - Pretty unique active programmable measurements + concurrent passive live traces collection
- It has live user traffic (25k+ users)
- It is cheap and reproducible
 - All hardware components are easy to buy
 - All software components are open-source or publicly available
 - See "Reproducibility" page of the website for all repos and information
- We invite other researchers to submit experiments
 - pinot@cs.ucsb.edu

